

# Kristoff P. Arneson

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## EDUCATION

**Michigan Technological University**, Houghton, MI — *B.S. Computer Science*

SEP. 2013 - MAY 2019

## EXPERIENCE

**24G Houghton, MI** — *Remote Software Project Manager*

AUG. 2018 - FEB. 2019

- ❑ Managed remote team of developers with daily standups, issue tracking, and consistent communication
- ❑ Met weekly with internal team to share progress and gather any new requirements
- ❑ Prototyped internal inventory tracking system utilizing Vue.js and Firebase to overhaul existing processes
- ❑ Improved existing websites performance by 95% according to PageSpeedInsights while adding new features

**24G Clawson, MI** — *Software Development Intern*

JAN. 2017 - AUG. 2017, MAY 2018 - AUG. 2018

- ❑ Managed time effectively between multiple projects to meet the goals and deadlines of stakeholders
- ❑ SCRUM master for internal projects utilizing Kanban Boards, Jira, and Agile practices
- ❑ Mobile first design approach to ensure seamless user experience across all platforms
- ❑ Developed v1.0 of a powerful web app for Amazon marketing as a 2 person team
- ❑ Displayed metric visualizations from AMS API data aggregation pulled into a SQL DB
- ❑ HTML, Sass, JavaScript, Chart.js, FullCalendar.js, and Moment.js to organize the front end
- ❑ PHP and MySQL to manage the data throughput and organization then deployed on an AWS EC2

**HGST (Western Digital) Rochester, MN** — *Systems Integration Testing Lab Co-Op*

MAY 2015 - DEC. 2015

- ❑ Developed .ini file parser in PHP to remotely read test files, their status, and automate further testing
- ❑ Learned a new language to handle scripting (Python) to meet project requirements
- ❑ Participated in active code review to ensure that code met internal standards
- ❑ Integrated project into lab and achieved full automation and project goals

## PROJECTS

**WhenIsGucci.com** Team Software Project

Scheduling app based off of WhenIsGood.net with modern appearance, created with a team for a university course.

- ❑ Assisted team progress as SCRUM Master with Agile practices to launch prototype in an 8-week timeframe
- ❑ Developed front-end UI using Sass, jQuery, FullCalendar.js and Moment.js
- ❑ Utilized modern tools: Node.JS, NunJucks, Yarn, Gulp, EditorConfig for rapid development and longevity

## SKILLS

- ❑ **Languages:** HTML, CSS (SCSS), JavaScript (+ Node.js, jQuery), PHP, SQL, C/C++, Python, Java, Bash
- ❑ **Tools:** Git, CLI, npm, chartjs, fullcalendar
- ❑ **Software:** Adobe Suite (PS, Illustrator, Premiere, After Effects), Davinci Resolve, LaTeX
- ❑ **OS:** \*nix, Windows, Mac